

No. 1 of 2001.

Gaming Machine (Amendment) Act 2001.

Certified on: 22/8/2001.

INDEPENDENT STATE OF PAPUA NEW GUINEA.



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ARRANGEMENT OF SECTIONS.

1. Compliance with constitutional requirements..
- 2 - 14.

INDEPENDENT STATE OF PAPUA NEW GUINEA.



AN ACT

entitled

Gaming Machine (Amendment) Act 2001,

Being an Act to amend the *Gaming Machine Act 1993*,

MADE by the National Parliament –

- (a) in respect of Section 10 to be deemed to have come into operation on 1 January 2001; and
- (b) in respect of Section 13 to be deemed to have come into operation on 15 September 1993; and
- (c) in respect of the remainder – to come in to operation on certification.

1. COMPLIANCE WITH CONSTITUTIONAL REQUIREMENTS..

(1) This Act, to the extent that it regulates or restricts a right of freedom referred to in Subdivision III.3.C (qualified rights) of the Constitution, namely the right to privacy conferred by Section 49 of the *Constitution*, is a law that is made for the purpose of giving effect to the public interest in public order.

(2) For the purposes of Section 41 of the *Organic Law on Provincial Governments and Local-level Governments*, it is hereby declared that this Act relates to a matter of national interest.

2 - 14. *The amendment effected by this section has been incorporated into the Gaming Machine Act 1993.*

Office of Legislative Counsel, PNG